



As Geographers we will...

- Explore our Topic – People and their communities.
- Answer our enquiry question: Where in the world do these people live?
- Explore our local area then look at coastal, rainforest, dry (desert) and world locations.



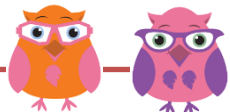
As computer programmers we will...

- Discover new skills linked to coding.
- Understand what instructions are.
- Predict what will happen when instructions are followed.
- Understand that computer programs work by following instructions called code.



As Religion Researchers we will...

- Answer our curious question – Why do Christians believe God gave Jesus to the World?



As scientists we will...

- Explore our Local Environment.
- Describe how animals obtain their food from plants and other animals.
- Discover and compare the differences between things that are living, dead and things that have never been alive.

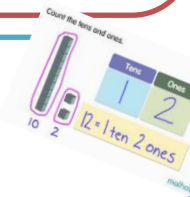


As active learners we will...

- Express Gymnastic skills with the apparatus led by Mr Ashford.
- Understand the role of defenders and attackers within an invasion game.
- Recognise who to pass to and why.

As mathematicians in Year 1 we will...

- Focus on Place Value within 20.
- Predict and place numbers on a number line to 20.
- Calculate numbers 1 less or 1 more within 20.



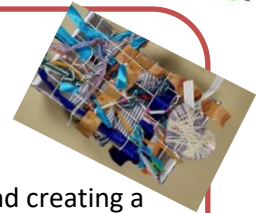
As mathematicians in Year 2 we will ...

- Explore multiplication and division through practical grouping.
- Look at money and the value of money.



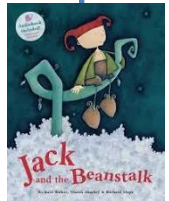
As artists we will...

- Create a Woven Wonder!
- Combining fibre art skills and creating a finished weaving on their box looms.



As readers we will...

- Read our featured book Jack and the Bean Stalk written by Richard Walker.
- Explore a text – The Vanishing Rainforest by Richard Platt.
- Discuss key vocabulary and debate opinions of the key texts.



As writers we will...

- Become authors when writing a narrative linked to Jack and the Bean Stalk.
- Create a persuasive piece of writing around – Buddy's Rainforest Rescue.

