



**As Geographers we will...**

- Extend our knowledge and understanding beyond our local area to include South America.
- Develop our use of geographical knowledge, understanding and skills to enhance our locational and place knowledge.
- Locate the world's countries using maps, and concentrate on their environmental regions, key physical and human characteristics, countries and major cities mapping to locate countries.

**As scientists we will...**

- Learn about some of the world's most famous scientists and inventors, and some of the biggest discoveries ever made in science.

**As designers we will...**

- Design a pop-up book which uses a mixture of structures and mechanisms.
- Name each mechanism, input and output accurately.
- Storyboard ideas for a book.
- Follow a design brief to make a pop-up book, neatly and with focus on accuracy.
- Make mechanisms and/or structures using sliders, pivots and folds to produce movement.
- Evaluate the work of others and receiving feedback on own work.

**As readers we will...**

- Develop our comprehension skills.
- Improve reading aloud - focussing on intonation, tone and volume.
- develop the habit of reading widely and often, for both pleasure and information.

**As computer programmers we will...**

- Review and analyse a computer game.
- Describe some of the elements that make a successful game.
- Begin the process of designing our own game.

**As Active Learners we will...**

- Develop and improve our cricket and tag rugby skills.

**As writers we will...**

- Identify how an author structures books to contribute to meaning.
- Learn how to write an effective non-chronological report.
- Incorporate our writing targets into our written work
- Extend, edit and improve our writing.

**As Religion Researchers we will...**

- What is the best way for a Jew to show commitment to God?

**As mathematicians we will...**

- Continue our decimals unit.
- Within our unit, we will continue to develop our problem solving and reasoning skills.
- Strengthen our understanding of core arithmetic.

